

# Among Us!



# Among Us - Werewolf game in the vastness of space.

In space, no one hears you scream. What has been true since the discovery of aliens is still true in the multiplayer co-op game Among Us by Innersloth LLC. Because it happens all too easily that your life light is blown out behind your back. Yet you would have thought that you and your teammates were all following the same plan.

In the game, you take on the role of a crew member of a stranded space mission. At times, you'll have to keep your spaceship running or make sure that your outpost performs vital functions. To do this, there are various tasks distributed around the environment that must be performed by all members of the crew. This actually sounds quite simple. However, there is a catch.

Among you there are aliens who have only one goal. They want to sabotage the mission and send as many crew members to the afterlife as possible. The aliens are masters of camouflage. Because at first glance you can't tell which players want to help you and who are the impostors. At the beginning of a round, one or two players are chosen at random to act as impostors and disable you and your crew. Because you don't know who is a disguised killer, there is a constant feeling of fear and paranoia. Every shadow seems threatening and every sound in the dark hallway could mean your imminent demise. Only if you and the crew members unmask the impostors in time, you will have a chance to think. But that's not so easy! # Wolves in sheep's clothing

Among Us works like the board game Werewolf. The crew members first go about their tasks. For example, they have to feed the computer with navigation data, ensure a stable oxygen supply, or clean waste shafts. The cheaters can pretend to work. But they also have the ability to sabotage machines to trap and backstab other players.

After a crew member is found dead, players can call a meeting and confer via voice chat. The perfidious thing about this is that, of course, the cheaters are also in on the chat. They try everything to mislead their fellow players. Because only the already eliminated players and the disguised aliens know who the real cheaters are. All other players can only conjecture and speculate wildly.

If you are sure of a player that he is a cheater, you can vote to get rid of him. If your colleagues vote for the same player, he will be kicked out of the round. If there is no majority, the meeting is dissolved without a vote and the players have to fulfill their tasks until the next body is found.

But voting for cheaters is not without its problems. Because you don't get an immediate feedback. So you may have guessed correctly or even condemn an innocent to death if you fall for the cheaters' charade.

The round is won for the crew if they have successfully unmasked all cheaters and voted them out. The aliens, on the other hand, win if they were able to take out the entire crew.

# How do users like the game?

Many users find Among Us funny and entertaining. The murder hunt in space is very simple in terms of the idea, but works all the better for it. This is partly due to the oppressive atmosphere that the players experience on the different maps. They are always alone and isolated, so that a killer alien would have an easy time with them. On the other hand, it is the fear of the unknown that increases the game's fun. Since the roles of the crew and the cheaters are also redistributed in each round, you can never be quite sure who is on your side and who would rather bite your head off from behind.

Some players complain that there are too few cards. Also, there are sometimes connection problems during voice chat. Occasionally, players are kicked out of an ongoing game and can only rejoin at the beginning of a new round.

All in all, Among Us is a lot of fun. Especially playing with up to 10 friends or acquaintances is very funny and can be a full evening's entertainment. Therefore, Among Us is absolutely recommendable for fans of murder mysteries with a bit of deceit.

Advantages / Disadvantages

Many funny design options for the game  
character Exciting atmosphere Varied tasks

Few maps Voice chat occasionally  
rakes disconnections throw players out of  
running rounds